_
_
Q
α
N
0
٥
÷
J
Q
>
?
3
>
2
~
• •
d
-
+
4

		STUDY MODULE D	ESC	CRIPTION FORM	•	
Name of the module Basics in Au			Code			
	itomatics	S			101	0401211010410173
Field of study				Profile of study (general academic, practical) Year /Semester		Year /Semester
TECHNICAL PHYSICS				general academic		1/1
Elective path/specialty				Subject offered in: Coul		Course (compulsory, elective)
		-		Polish		obligatory
Cycle of study:			Forn	n of study (full-time,part-time)		
First-cycle studies				full-time		
No. of hours						No. of credits
Lecture: 1	Classes	s: - Laboratory: 1	F	Project/seminars:	-	3
Status of the course in the study program (Basic, major, other) (university-wide, from another field)						
other university-wide					ty-wide	
Education areas and	d fields of scie	ence and art				ECTS distribution (number and %)
Responsible for subject / lecturer:			Res	sponsible for subject	ct / I	lecturer:
dr inż. Marek N	Nowicki		c	dr inż. Sylwester Przybył		
email: marek.nowicki@put.poznan.pl			e	email: sylwester.przybyl@put.poznan.pl		
tel. 61 665-32-33, 61 665-3236			-	tel. 61 665-32-46		
Wydział Fizyki Technicznej				Wydział Fizyki Technicznej		
ul. Nieszawska 13A 60-965 Poznań			ι	ul. Nieszawska 13A 60-965 Poznań		
Prerequisites	in term	s of knowledge, skills an	d sc	ocial competencies:		
1 Knowle	edge	Basic knowledge of computer science.				
2 Skills		Basic computer skills with Windows OS.				

Assumptions and objectives of the course:

The course is designed to introduce the students to the software used for the preparation of the scientific and the analysis and presentation of the results of laboratory tests. Students are also acquainted with the issues of computer security. To familiarize students with the basics of C + + allows the creation of programs that solve numerical problems arising in physics and engineering

Ability to work in a group, active in solving problems

Study outcomes and reference to the educational results for a field of study

Knowledge:

Social

competencies

- 1. Define the source code in a standard programming language C++. [K_W05]
- 2. Present and discuss the principle of presenting the results of research, publishing literature references and building plots. [K_W09]
- 3. List and describe the hazards and risks to which it is exposed to the computer user. [K_W19]

Skills:

3

- 1. He can prepare properly formatted document which scientific work, including literature references, images, designs tables and indexes. $[K_U02]$
- 2. Create a simple source code using C + + language. [K_U03, K_U01]
- 3. It can create graphs and analyze scientific data content using Origin. [K_U09, K_U017]
- 4. It can protect your data against unauthorized access. It can protect your computer against unwanted programs [K_U023]

Social competencies:

- 1. Can engage in self-solve problems in IT [K_K01]
- $2. \ Recogniz\underline{e} \ the \ need \ for \ ethical \ us\underline{e} \ of \ computer \ software \ in \ accordance \ with \ its \ license. \ -\ [K_K02]$

Assessment methods of study outcomes

Faculty of Technical Physics

Lecture - test contains 5-10 questions.

Laboratory exercises: a test of practical skills using a computer and software.

Course description

- -ways of encoding and processing by computers
- -basic types of applications running on the PC
- -types of licenses and the licensing and sale of computer programs
- -ergonomic principles when working with a computer
- -emergency information unwanted software, hacking, protect against them

MSDN-AA license acquisition in the student account on PP, service and operation of a network of university PP

- -Advanced Document Creation Microsoft Word
- -imaging and analysis of results OriginLab Origin

Programming in C + +:

- Basic input output
- Types and Declarations
- Expressions and statements,
- Arithmetic and logical operations,
- Functions
- Tables,

Basic bibliography:

- 1. Silberschatz A., Galvin P.B., Gagne G., ?Podstawy systemów operacyjnych? WNT 2006.
- 2. Origin Podręcznik użytkownika, Gambit 2004.
- 3. Jerzy Grębosz ?Symfonia C++: programowanie w języku C++ orientowane obiektowo?,tom 1,2 i 3, Oficyna Kallimach, 2000.

Additional bibliography:

1. Aktualne numery czasopism komputerowych

Result of average student's workload

Activity	Time (working hours)				
1. Lectures	15				
2. Laboratory exercises	15				
3. Exercise by computer	30				
4. Consultation	5				
5. Preparing to pass	10				

Student's workload

Source of workload	hours	ECTS
Total workload	75	3
Contact hours	40	1
Practical activities	45	1